



MAASA Sportsmans Schedule 2019

Schedule Description

	K-Factor
S-16.01 Procedure Turn Cross the flight line at 90°, make a 270° horizontal turn into wind to end up downwind on the flight line.	1
S-16.02 Straight Flight Out Straight flight out. Used to get on line, trim. Judged.	1
S-16.03 Half Reverse Cuban Pull through ¼ loop to 45° upline, perform half roll in centre of upline, pull through ¼ loop to horizontal, exit upright.	2
S-16.04 45° Upline Pull through ¼ loop to 45° upline, push through ¼ loop to horizontal, exit upright.	1
S-16.05 Split S from Top Perform half roll, immediately pull through half loop, exit upright.	2
S-16.06 One Horizontal Roll Perform one horizontal roll in centre, exit upright.	1
S-16.07 Immelman Turn Pull through half loop to inverted, immediately perform a half roll, exit upright.	2
S-16.08 Vertical Downline On centre push through ¼ loop to vertical, maintain vertical to bottom of box, pull through ¼ loop to horizontal, exit upright.	1
S-16.09 Half Cuban Pull through ¼ loop to 45° downline, perform half roll in centre of downline, pull through ¼ loop to horizontal, exit upright.	1
S-16.10 Double Immelman without Rolls Past centre pull through half loop to inverted, past centre pull through half loop to horizontal, exit upright.	2
S-16.11 Free Turnaround Turnaround at pilots discretion. Not Judged.	0
S-16.12 Cobra with ½ Rolls Up and Down Pull through ¼ loop to 45° upline, perform ½ roll, Pull through ¼ loop to 45° downline, perform ½ roll, pull through ¼ loop to horizontal, exit upright.	2
S-16.13 Stall Turn without Rolls From upright, pull to a vertical upline, at top of upline perform a stall turn, pull to horizontal, exit upright.	2
S-16.14 Two Inside Loops On centre pull to perform two inside loops.	2
S-16.15 Half Reverse Cuban Pull through ¼ loop to 45° upline, perform half roll in centre of upline, pull through ¼ loop to horizontal, exit upright.	2
S-16.16 Humpty Bump without Rolls Pull to vertical upline, push through ¼ loop to vertical downline, pull to horizontal, exit upright.	3