

INTERMEDIATE SCHEDULE DESCRIPTION 2025/26

I25.01 45 Degree Upline, ½ Roll, Exit Inverted

From level flight, the model pulls to 45 degree upline, pauses, performs a ½ roll on centre then pauses and pulls through 45 degrees to exit inverted.

I25.02 Half Loop

From inverted flight, the model pulls through a ½ loop to bottom to exit upright.

I25.03 Two Opposite Rolls

The model rolls 360 degrees in either direction, then immediately after rolls 360 degrees in the opposite direction, rolls to take approximately five seconds

I25.04 Half Cuban 8, ½ Roll

The model pulls to 45 degree upline, pauses, then performs a ½ roll in centre of line, pauses, then pulls through ¾ loop to exit upright.

I25.05 Triangle Loop

From upright, the model flies past centre, then pulls through 135 degrees to 45 degree inverted line, at top models pulls to 45 degree downline, then pulls through 135 degrees to exit in level upright flight.

I25.06 Immelman Turn with ½ Roll

From upright, model pulls through a half loop followed by an immediate half roll to exit upright.

I25.07 Reverse Cuban 8 from top, No Rolls

From upright, the model pushes into a 45 degree downline, then pulls through a ¾ loop into 45 degree inverted downline, then pushes through a ¾ loop to top to exit upright.

I25.08 Split S, ½ Roll

From level upright flight, the model performs a ½ roll followed immediately by pulling through a ½ loop to exit upright.

I25.09 Square Loop

From upright, the model flies past centre and pulls to a vertical upline. At top, the model pulls to inverted line, then pulls to vertical downline, then pulls out to exit upright.

I25.10 Half Reverse Cuban, 2/4 point roll

From level flight, the model pulls to 45 degree upline, pauses, then performs two ¼ rolls in centre of line to inverted, then pulls through a ¾ loop to exit upright.

I25.11 Cobra Roll, No Rolls

From upright, the model pulls into 45 degree upline. At the top centre position, the model pushes through a $\frac{1}{4}$ outside loop to 45 degree downline. At the bottom, the model pulls out to exit upright.

I25.12 Shark Fin, $\frac{1}{2}$ Roll on 45 Degree line

From upright, the model pulls through a $\frac{1}{4}$ loop, into a vertical upline, then pulls through a $\frac{3}{8}$ loop into a 45 degree downline, performs a $\frac{1}{2}$ roll, pulls through $\frac{1}{8}$ loop to exit upright.

I25.13 Stall Turn $\frac{1}{4}$ Rolls Up and Down

The model pulls through a $\frac{1}{4}$ loop into a vertical upline, performs a $\frac{1}{4}$ roll in the centre of the upline, then performs a stall turn, performs a $\frac{1}{4}$ roll in the centre of the downline, pulls through a $\frac{1}{4}$ loop to exit upright.

I25.14 Humpty Bump (pull, pull, pull) $\frac{1}{2}$ Roll Up

The model pulls to vertical upline, performs a $\frac{1}{2}$ roll in the centre of the upline then pulls through a $\frac{1}{2}$ loop to vertical downline, then pulls again to exit upright.

I25.15 2 of 2 Point Rolls (Two $\frac{1}{2}$ Rolls)

From level flight, the model rolls 180 degrees to inverted , pauses in the inverted position then the model rolls though 180 degrees back to upright flight. Both half rolls performed to the same side. Approximate duration is 5 seconds.

I25.16 Half Square Loop, $\frac{1}{2}$ Roll Up

From upright, the model pulls to vertical upline, in the centre of the upline, the model performs a $\frac{1}{2}$ roll then pushes to exit upright at the top.

I25.17 Two Turn Spin

From upright, on centre, the model performs a spin with two turns, performs a vertical downline then pulls out to exit upright.