

**PRELIMINARY SCHEDULE F3A P-27 (2026-2027)****P-27.01 Pull-Pull-Push Humpty Bump with two half rolls, two quarter rolls**

From upright, at centre, pull through a  $\frac{1}{4}$  loop into a vertical upline, perform consecutively two  $\frac{1}{2}$  rolls in opposite direction, pull through a half loop into a vertical downline, perform consecutively two  $\frac{1}{4}$  rolls, push through a  $\frac{1}{4}$  loop, exit inverted.

**P-27.02 Trombone with two half rolls, roll**

From inverted, push through a  $\frac{1}{8}$  loop into a  $45^\circ$  upline, perform consecutively two  $\frac{1}{2}$  rolls in opposite direction, push through a half loop into a  $45^\circ$  downline, perform a roll, pull through a  $\frac{1}{8}$  loop, exit upright.

**P-27.03 Triangle with half roll quarter roll, quarter roll, half roll**

From upright, at centre, pull through a  $\frac{1}{8}$  loop into a  $45^\circ$  upline, perform a  $\frac{1}{2}$  roll, push through a  $\frac{3}{8}$  loop, perform consecutively two  $\frac{1}{4}$  rolls, pull through a  $\frac{3}{8}$  loop into a  $45^\circ$  downline, perform a  $\frac{1}{2}$  roll, push through  $\frac{1}{8}$  loop, exit inverted.

**P23.04 Reverse Shark Fin with roll**

From inverted, push through a  $\frac{1}{8}$  loop into a  $45^\circ$  upline, perform a roll, pull through a  $\frac{3}{8}$  loop into a vertical downline, pull through a  $\frac{1}{4}$  loop, exit upright.

**P-27.05 Roll Combination with two quarter rolls, snap roll, two quarter rolls**

From upright, perform consecutively two  $\frac{1}{4}$  rolls, followed by a snap roll in opposite direction, followed by two consecutive  $\frac{1}{4}$  rolls in opposite direction to the snap roll, exit upright.

**P-27.06 Half Square Loop with roll**

From upright, pull through a  $\frac{1}{4}$  loop into a vertical upline, perform a roll, pull through a  $\frac{1}{4}$  loop, exit inverted

**P-27.07 Square Loop on corner from Top with half roll, half roll**

From inverted, pull through a  $\frac{1}{8}$  loop into a  $45^\circ$  downline, perform a  $\frac{1}{2}$  roll, push through a  $\frac{1}{4}$  loop into a  $45^\circ$  downline, push through a  $\frac{1}{4}$  loop into a  $45^\circ$  upline, perform a  $\frac{1}{2}$  roll, pull through a  $\frac{1}{4}$  loop into a  $45^\circ$  upline, pull through a  $\frac{1}{8}$  loop, exit inverted.

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**P-27.08 Half Cuban Eight from Top with two half rolls**

From inverted, pull through a  $\frac{5}{8}$  loop into a  $45^\circ$  upline, perform consecutively two  $\frac{1}{2}$  rolls in opposite direction, push through a  $\frac{1}{8}$  loop, exit upright.

**P-27.09 Spin with two turns, two turns in opposite direction**

From upright, perform a two turn spin, perform immediately another two turn spin in the opposite direction, perform a vertical downline, pull through a  $\frac{1}{4}$  loop, exit upright.

**P-27.10 Top Hat with two quarter rolls, half roll. Option: Top Hat with  $\frac{3}{4}$  roll,  $\frac{1}{4}$  roll**

From upright, pull through a  $\frac{1}{4}$  loop into a vertical upline, perform consecutively two  $\frac{1}{4}$  rolls, pull through a  $\frac{1}{4}$  loop, pull through a  $\frac{1}{4}$  loop into a vertical downline, perform a  $\frac{1}{2}$  roll, push through  $\frac{1}{4}$  loop, exit inverted.

Option: From upright, pull through a  $\frac{1}{4}$  loop into a vertical upline, perform a  $\frac{3}{4}$  roll, pull through a  $\frac{1}{4}$  loop into a cross box line, pull through a  $\frac{1}{4}$  loop into a vertical downline, perform a  $\frac{1}{4}$  roll, push through  $\frac{1}{4}$  loop, exit inverted.

**P-27.11 Roll Combination with two one eighth rolls, two quarter rolls, two one eighth rolls**

From inverted, perform consecutively two  $\frac{1}{8}$  rolls and one  $\frac{1}{4}$  roll followed consecutively by one  $\frac{1}{4}$  roll and two  $\frac{1}{8}$  rolls in opposite direction to the first three part rolls, exit inverted.

**P-27.12 Push-Pull-Pull Humpty Bump with two quarter rolls, half roll**

From inverted, push through a  $\frac{1}{4}$  loop into a vertical upline, perform consecutively two  $\frac{1}{4}$  rolls, pull through a half loop into a vertical downline, perform a  $\frac{1}{2}$  roll, pull through a  $\frac{1}{4}$  loop, exit upright.

**P-27.13 Figure M with three quarter roll, quarter roll, quarter roll, three quarter roll**

From upright, before centre, pull through a  $\frac{1}{4}$  loop into a vertical upline, perform a  $\frac{3}{4}$  roll, perform a stall turn into a vertical downline, perform a  $\frac{1}{4}$  roll, push through a half loop into a vertical upline, perform a  $\frac{1}{4}$  roll, perform a stall turn into a vertical downline, perform a  $\frac{3}{4}$  roll, pull through a quarter loop, exit upright.

**P-27.14 Half square Loop on Corner with half roll, half roll**

From upright, pull through a  $\frac{1}{8}$  loop into a  $45^\circ$  upline, perform a  $\frac{1}{2}$  roll, push through a  $\frac{1}{4}$  loop into a  $45^\circ$  upline, perform a  $\frac{1}{2}$  roll, pull through a  $\frac{1}{8}$  loop, exit inverted.

**P-27.15 Square from Top with quarter roll, knife-edge flight, quarter roll**

From inverted, fly past centre, pull through a  $\frac{1}{4}$  loop into a vertical downline, pull through a  $\frac{3}{8}$  loop into a  $45^\circ$  upline, perform a  $\frac{1}{4}$  roll into knife edge-flight, perform a  $\frac{1}{4}$  roll, pull through a  $\frac{3}{8}$  loop into a vertical downline, pull through a  $\frac{1}{4}$  loop, exit upright.

**P-27.16 Reverse Figure ET with half roll, roll**

From upright, pull through  $\frac{1}{4}$  loop into a vertical upline, perform a  $\frac{1}{2}$  roll, push through a  $\frac{5}{8}$  loop into a  $45^\circ$  downline, perform a roll, pull through a  $\frac{3}{8}$  loop, exit upright.

**P-27.17 Loop with two half rolls integrated**

From upright, perform a loop while integrating a  $\frac{1}{2}$  roll in the first  $90^\circ$  and another  $\frac{1}{2}$  roll in the third  $90^\circ$ , exit upright...